

# Hamster Coding

Scratch 1

Written by ConceptOn



# How to Use

This manual is designed for the educational utilization of the Hamster robot.

- · Please use this manual as on-screen instructions when teaching the Hamster class.
- · The contents are easy to understand. Just read them before the class.
- · Worksheets can be downloaded from the Robomation website.
- This manual can be used to ensure the best lesson plan.
- · For more information, contact us at <u>7concepton@daum.net</u>.



## Hamster Coding Scratch 1

Let's get started with Hamster coding with the Scratch program!

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The use of the Scratch programs will make coding more interesting!



# **Today's Activity**

Division	Description	Time
Introduction	Explore the problem. Why not get ready for Hamster coding with Scratch?	5min
Development	Find out a solution. Let's install the Scratch program and connect your Hamster. Solve the problem. Let's write the code for practice to operate your Hamster.	30min
Conclusion	<b>Review today's activities.</b> Let's talk about what you have learned and enjoyed.	5min



Shall we install the program and connect your Hamster robot?

Then, write the code for practice to make your Hamster work.



#### **Get ready**

First, let's find out what is needed for Hamster coding.



#### Install the program

Install the program in order while viewing the linked Hamster school website.





Robot Coding Software: Scratch + Entry + PlayBot + JavaScript Current Version: 2,1,0 (Release: 2024,06,28)

- When you install the Robot Coding Software, you can use Scratch, Entry, Playbot, and JavaScript.
- The device driver for the USB dongle is included in the installation file.

#### Download

The Robot Coding Software for Windows/MacOS includes the Scratch 3 Offline Editor (version 3.3.0). The Entry Offline Editor is not included and must be installed separately.

The Scratch 3 Offline Editor includes AI blocks.

For Windows, it is recommended to use the AI blocks on Windows 10 64-bit or higher. Computationally intensive AI (detailed face detection, object detection) requires relatively high computer specifications.

#### Entry Offline Non-included Version

Supported hardwares: Hamster, HamsterS, Turtle, Albert School, UO Albert, Albert AI, Cheese Stick, Brown, Sally, Zerone, Beagle

- 1. Install the Robot Coding software.
- 2. Connect the Hamster robot to your PC.



#### **Connect the Hamster robot to your PC**



After installing the software, you need to pair your Hamster with a device to be used.

Pairing? What is it?



Sunny

Plug the Bluetooth Dongle into the USB port of your PC, and check if the blue light flickers slowly.

Turn on Hamster and bring it close to the Bluetooth Dongle.

If the Bluetooth connection indicator is turned on or flickers blue, they are successfully paired with each other.

When paired, your Hamster is connected with the Bluetooth Dongle as a pair. Once connected through Bluetooth, they need not be paired again.

> Pairing means registering other devices, such as PCs, tablets, and mobile phones, with Hamster.



#### **Open the program**

When opening the program, turn on Hamster and plug the Bluetooth Dongle into the USB port of your PC.





### Exercise 1

Get ready for Hamster coding by yourself.



What color are the USB dongle and Hamster's Bluetooth indicator flickering?

Have you opened the Scratch Offline program?



#### **Check Scratch blocks**

While checking blocks, let your Hamster connect to your PC.



#### Exercise 2

Let's write the code as follows so that your Hamster can move accordingly.





### Learn how to charge your Hamster

#### By using a USB cable

You can charge your Hamster using the cable included in the product.



### **Let's Review**



Did you encounter any difficulties?

What interested you the most about Hamster robot?

